



**SRO**  
MOTORSPORTS GROUP  
**Esports**

**SRO ESPORTS 2022**  
**CALENDAR | SCHEDULE | FORMAT**

**SRO-ESPORTS.COM**

FANATEC

aws

PIRELLI

KUNOS  
SIMULAZIONI

AK  
ESPORTS

SIMGRID

SRO  
MOTORSPORTS GROUP

RACING ON  
ASSETTO CORSA  
COMPETIZIONE



The regional series for Europe, America and Asia have now been merged to create a **global endurance series** called the Intercontinental GT Challenge Esports



All series will now use the **Pro and Silver category for drivers**, this means each series will have 2 classes to create a more dynamic and competitive field across the season



The sprint series races for Europe and Asia will now be **held on Wednesdays** with the aim of making Wednesday a featured day for Esports Sprint racing going forwards. America will be raced on Saturdays



**Entry fee & prize pool restructure** with additional bonus prizes for both the Pro & Silver classes across all Esports series



**New testing method for the series BoP** which allows drivers from any team to influence the possible ballast added to their competitors

ONLINE

SPRINT



5 Rounds



24 Pro

24 Silver



5 Rounds



24 Pro

24 Silver



5 Rounds



24 Pro

24 Silver

ENDURANCE



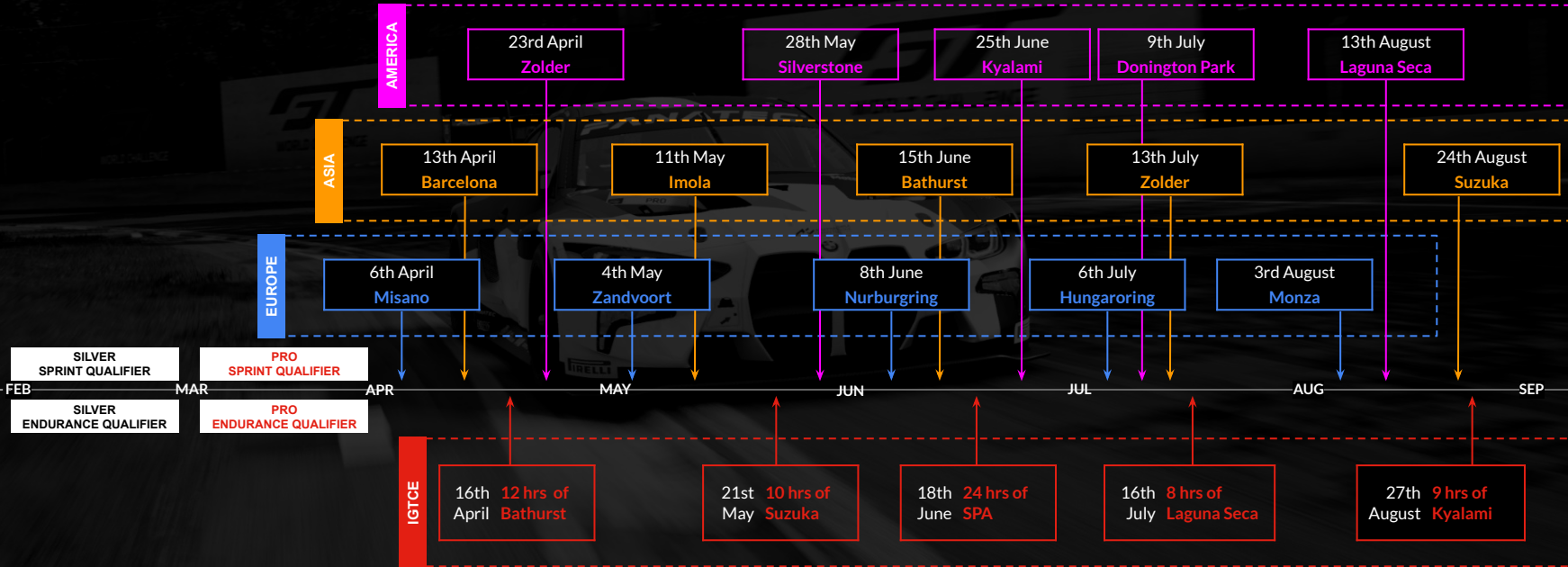
5 Rounds

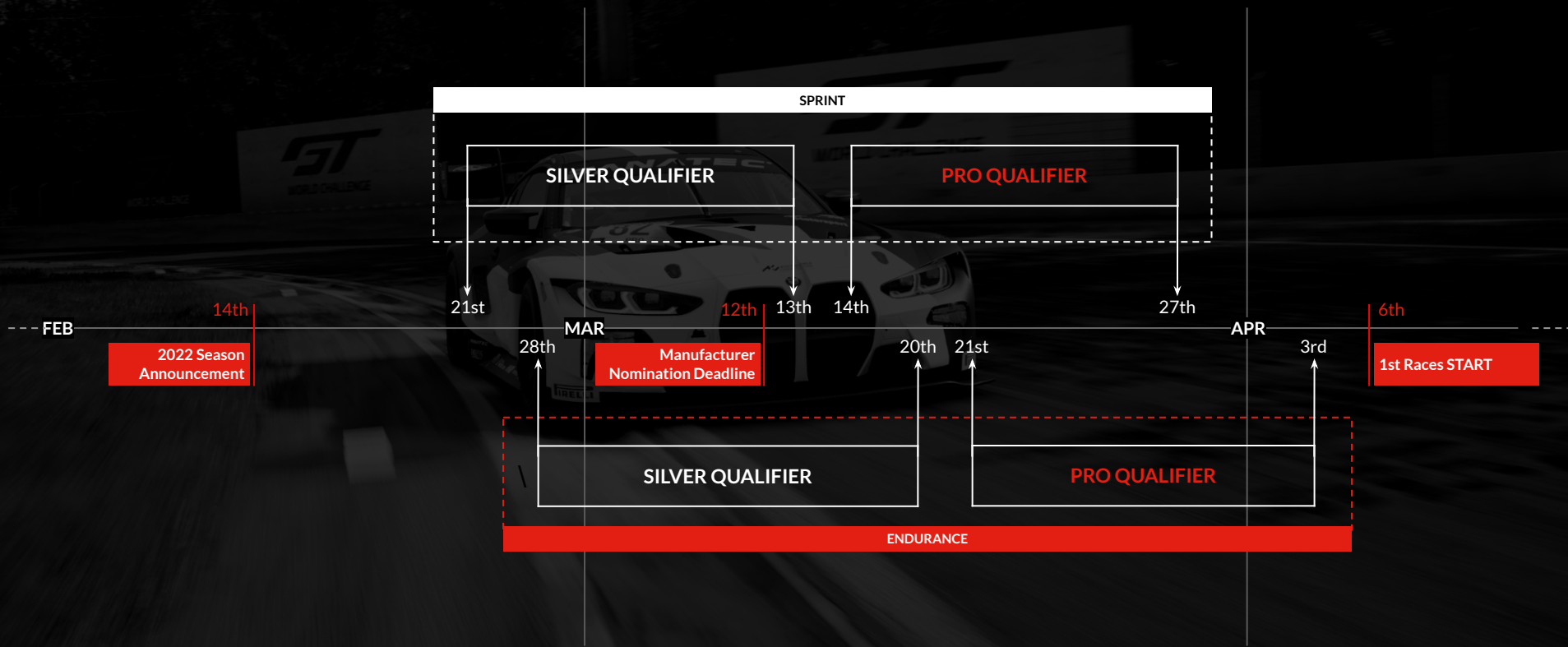


24 Pro

24 Silver









## EUROPE SPRINT

-  MISANO - April 6th
-  ZANDVOORT - May 4th
-  NURBURGRING - June 8th
-  HUNGARORING - July 6th
-  MONZA - August 3rd



## AMERICA SPRINT






-  ZOLDER - April 23rd
-  SILVERSTONE - May 28th
-  KYALAMI - June 25nd
-  DONINGTON PARK - July 9th
-  LAGUNA SECA - August 13th



## ASIA SPRINT

-  BARCELONA - April 13th
-  IMOLA - May 11th
-  BATHURST - June 15th
-  ZOLDER - July 13th
-  SUZUKA - August 24th



-  12HRS OF BATHURST - April 16th
-  10HRS OF SUZUKA - May 21st
-  24HRS OF SPA - June 18th
-  8HRS OF LAGUNA SECA - July 16th
-  9HRS OF KYALAMI - August 27th

## PRO

- Driver who scored at least 25 points in any of the 2021 European Series or at least 15 points in any of the 2021 Asian and American Series (Points based on the sum of Endurance point of the team and Sprint point of the driver) - full list on the official regulations  
*\* Organizer has the right to classify any driver as Pro class if they would be considered competitive in Pro class*

### Endurance

- Car line up nominated by the manufacturer
- Car line up with at least 2 pro driver racing at every round

### Sprint

- Driver nominated by the manufacturer
- Driver with pro class

## SILVER

- Driver who did not compete or who didn't score at least 25 points in any of the 2021 European Series or at least 15 points in any of the 2021 Asian and American Series (Points based on the sum of Endurance point of the team and Sprint point of the driver) - full list on the official regulations

### Endurance

- Car line up with at max 1 pro driver

### Sprint

- Driver with silver class

There will be a minimum requirement of at least 3 cars per manufacturer across the series, this applies to all regional sprints series & the global endurance series.





# INTERCONTINENTAL GT CHALLENGE ESPORTS 2022 ENDURANCE SERIES



FANATEC



SIMGRID



RACING ON





16th April  
  
12hrs of  
Bathurst  
race start - 11:00 CET

21st May  
  
10 hrs of  
Suzuka  
race start - 13:00 CET

18th June  
  
24 hrs of  
SPA  
race start - 17:00 CET

16th July  
  
8 hrs of  
Laguna Seca  
race start - 15:00 CET

27th August  
  
9 hrs of  
Kyalami  
race start - 14:00 CET

--- APR --- MAY --- JUN --- JUL --- AUG --- SEP ---



## PRO

### Cash Prize Pool

- 35.000 €
- Prize pool to be divided between the Top 10 Teams per class

### Additional Prizes

- 8.000 € Products value
- Fanatec TBD
- AK Informatica TBD
- VIP Hospitality for TBD events
- Driver tests for TBD teams

\* Check details on the official regulations

ENTRY FEE

1.000 € /team

## SILVER

### Prize Pool

- 15.000 €
- Prize pool to be divided between the Top 10 Drivers per class

### Additional Prizes

- 4.000 € Products value
- Fanatec TBD
- AK Informatica TBD
- VIP Hospitality for TBD events
- Driver tests for TBD teams

ENTRY FEE

500 € /team



# GT WORLD CHALLENGE ESPORTS 2022 EUROPE SPRINT SERIES



FANATEC



SIMGRID



RACING ON





6th April  
 Misano

4th May  
 Zandvoort

8th June  
 Nurburgring

6th July  
 Hungaroring

3rd August  
 Monza

APR

MAY

JUN

JUL

AUG

SEP

## RACE FORMAT

Practice	30m @ 19:30 CET
Driver's Briefing	15m @ 20:00 CET
Practice 2	20m @ 20:15 CET
Qualifying	15m @ 20:35 CET
Grid	10m @ 20:50 CET
Race	60m @ 21:00 CET

## PRO

### Cash Prize Pool

- 10.000 €
- Prize pool to be divided between the Top 10 Teams per class

### Additional Prizes

- 5.000 € Products value
- Fanatec TBD
- AK Informatica TBD
- VIP Hospitality for TBD events
- Driver tests for TBD teams

\* Check details on the official regulations

ENTRY FEE

**250 € /driver**

## SILVER

### Cash Prize Pool

- 5.000 €
- Prize pool to be divided between the Top 10 Drivers per class

### Additional Prizes

- 3.000 € Products value
- Fanatec TBD
- AK Informatica TBD
- VIP Hospitality for TBD events
- Driver tests for TBD teams

\* Check details on the official regulations

ENTRY FEE

**100 € /driver**



# GT WORLD CHALLENGE ESPORTS 2022 AMERICA SPRINT SERIES



FANATEC



RACING ON





23rd April  
 Zolder

28th May  
 Silverstone

25th June  
 Kyalami

9th July  
 Donington Park

13th August  
 Laguna Seca

--- APR --- MAY --- JUN --- JUL --- AUG --- SEP ---

## RACE FORMAT

Practice	30m @ 13:30 <sup>ET</sup> / 19:30 <sup>CET</sup>
Driver's Briefing	15m @ 14:00 <sup>ET</sup> / 20:00 <sup>CET</sup>
Practice 2	20m @ 14:15 <sup>ET</sup> / 20:15 <sup>CET</sup>
Qualifying	15m @ 14:35 <sup>ET</sup> / 20:35 <sup>CET</sup>
Grid	10m @ 14:50 <sup>ET</sup> / 20:50 <sup>CET</sup>
Race	60m @ 15:00 <sup>ET</sup> / 21:00 <sup>CET</sup>

## PRO

**Product Prize Pool value: 12.500 €**

### Prizes offered by:

- Fanatec
- AK Informatica
- VIP Hospitality for TBD events
- Driver tests for TBD teams

\* Check details on the official regulations

ENTRY FEE

## NONE

## SILVER

**Product Prize Pool value: 5.000 €**

### Prizes offered by:

- Fanatec
- AK Informatica
- TBC VIP Hospitality for events
- TBC Driver tests

\* Check details on the official regulations

ENTRY FEE

## NONE



# GT WORLD CHALLENGE ESPORTS 2022 ASIA SPRINT SERIES



FANATEC



SIMGRID



RACING ON





13th April  
 Barcelona

11th May  
 Imola

15th June  
 Bathurst

13th July  
 Zolder

24th August  
 Suzuka



## RACE FORMAT

Practice	30m @ 16:30 HKT / 09:30 CET
Driver's Briefing	15m @ 17:00 HKT / 10:00 CET
Practice 2	20m @ 17:15 HKT / 10:15 CET
Qualifying	15m @ 17:35 HKT / 10:35 CET
Grid	10m @ 17:50 HKT / 10:50 CET
Race	60m @ 18:00 HKT / 11:00 CET

**PRO**

**Prize Pool value: 12.500 €**

**Prizes offered by:**

- Fanatec
- AK Informatica
- TBC VIP Hospitality for events
- TBC Driver tests

\* Check details on the official regulations

ENTRY FEE

**NONE**

**SILVER**

**Prize Pool value: 5.000 €**

**Prizes offered by:**

- Fanatec
- AK Informatica
- TBC VIP Hospitality for events
- TBC Driver tests

\* Check details on the official regulations

ENTRY FEE

**NONE**



# INTERCONTINENTAL GT CHALLENGE ESPORTS 2022 ENDURANCE QUALIFYING



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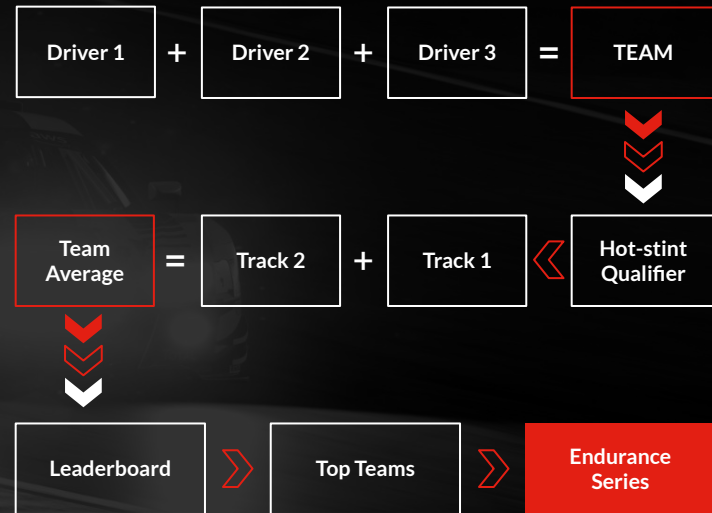
RACING ON



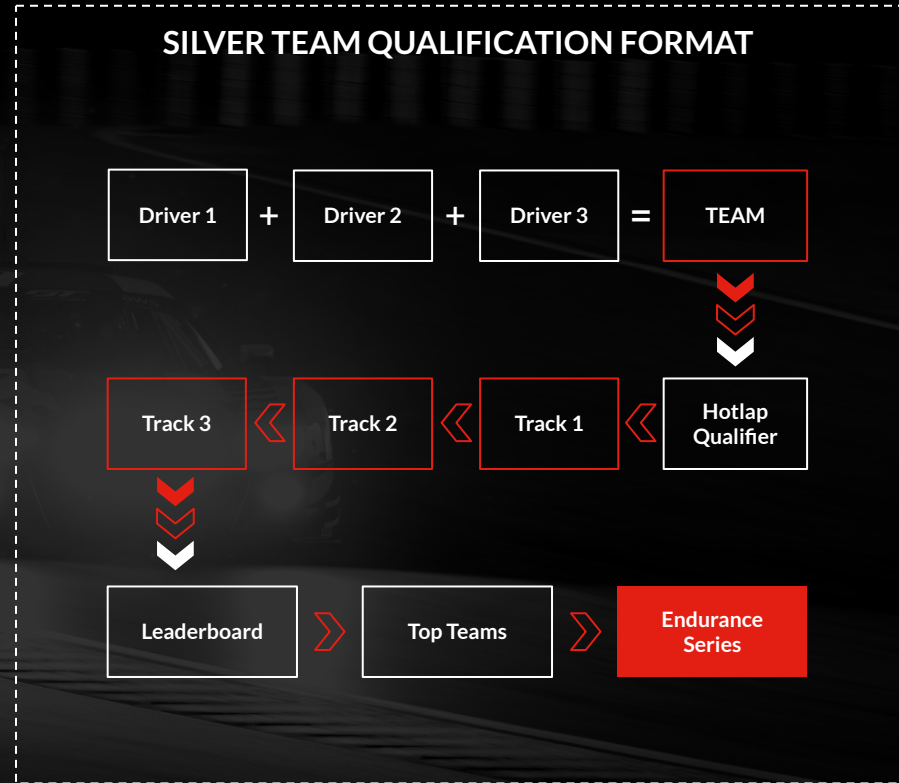


- The remaining Pro Team slots available after manufacturer nominations will be allocated to the qualifier.
- There is a minimum requirement for at least 2 cars from each manufacturer to be represented within the series.
- Qualifying for the Pro class of the IGTCE Endurance Series will be held as a hot-stint qualifying.
- Each Team will require all Drivers to set hot-stints on a qualifying server at 2 different circuits, both of which are circuits on the calendar for the season.
- Drivers must set 5 valid laps within a stint, a stint is considered a consecutive number of laps where in the Driver does not return to pitlane or set a lap slower than 107% of their fastest lap time. The fastest stints from each Driver are then combined to make a Team average, this time will be added to a leaderboard.
- The top Teams (depending on the available slots) will be eligible for the Pro class of the IGTCE Endurance Series.

### PRO TEAM QUALIFICATION FORMAT



- Qualifying for the Silver class of the IGTCE Endurance Series will be held as a hot-lap qualifying.
- There is a minimum requirement for at least 1 car from each manufacturer to be represented within the series.
- Each Team will require 3 Drivers to set hot-laps on a qualifying server at 3 different circuits, all of which are circuits on the calendar for the season.
- At each track, the best lap time from all 3 Drivers is combined to create a Team average lap time, the Team average lap time from each track will then be added together to create a total lap time, this time will be added to a leaderboard.
- The top 24 Teams will be eligible to compete in the Silver class of the IGTCE Endurance Series.





# GT WORLD CHALLENGE ESPORTS 2022 ESPORTS SPRINT QUALIFYING



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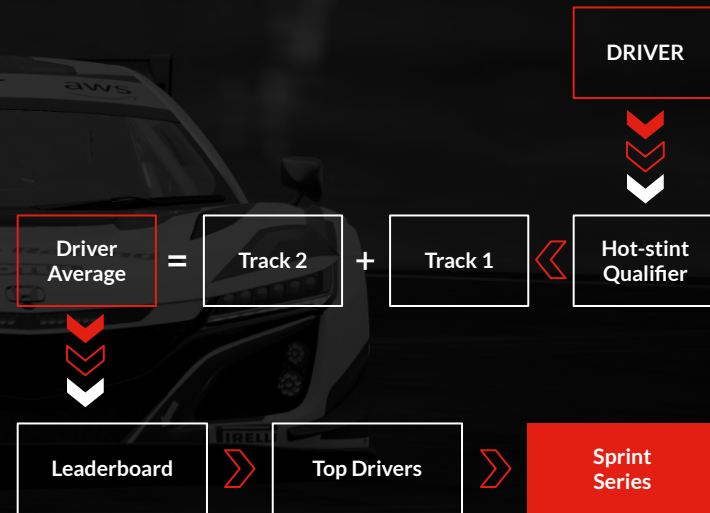
RACING ON





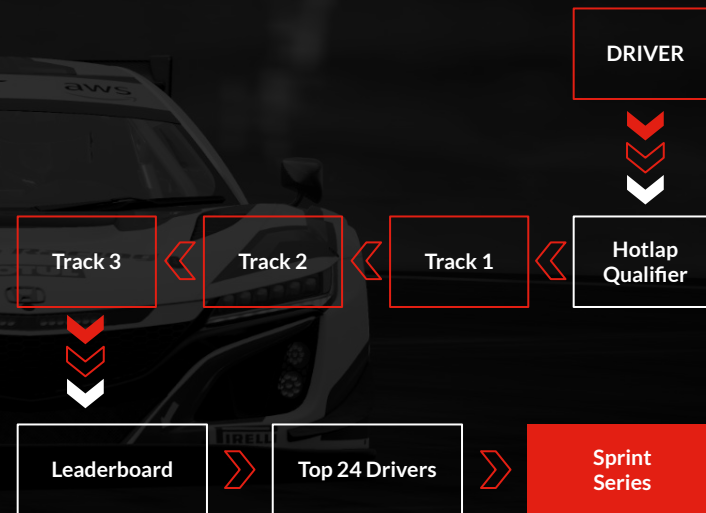
- Qualifying for the Pro class of the Esports Sprint Series will be held as a hot-stint qualifying.
- There is a minimum requirement for at least 2 cars from each manufacturer to be represented within the series.
- Each Driver will be required to set hot-stints on qualifying servers at 2 different circuits, both of which are circuits on the calendar for the season.
- Drivers must set 5 valid laps within a stint, a stint is considered a consecutive number of laps where in the Driver does not return to pitlane or set a lap slower than 107% of their fastest lap time. The fastest stints from each Driver are then averaged, this time will be added to a leaderboard.
- The top 24 Drivers for each region will be eligible to compete in the Silver class of the Esports Sprint Series.

## PRO DRIVER QUALIFICATION FORMAT



- Qualifying for the Silver class of the Esports Sprint Series will be held as a hot-lap qualifying.
- There is a minimum requirement for at least 1 car from each manufacturer to be represented within the series.
- Each Driver will be required to set hot-laps on a qualifying server at 3 different circuits, all of which are circuits on the calendar for the season.
- At each track, the 10 best lap times are used to create an average lap time, the average lap time from each track will then be added together to create a total lap time, this time will be added to a leaderboard.
- The top 24 Drivers for each region will be eligible to compete in the Silver class of the Esports Sprint Series.

## SILVER DRIVER QUALIFICATION FORMAT





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**Esports**

**THANK YOU  
AND GOOD LUCK!**

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